

# Signal Processing on Expanding Graphs

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*Thanks to* Elvin Isufi, Samuel Rey Escudero, Alan Hanjalic

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# Graphs and graph signals

## Graphs (Networks)

- ▶ Captures pair-wise and higher order relationships between entities
- ▶ Examples: Social networks, sensor networks, citation networks
- ▶ Irregular domain, unlike time, grid.

## Graph Signals

- ▶ Data associated with a graph
- ▶ Node level data: User opinions, temperature readings, paper label
- ▶ Different way to interpret data w.r.t an underlying topology

# Graph signal processing

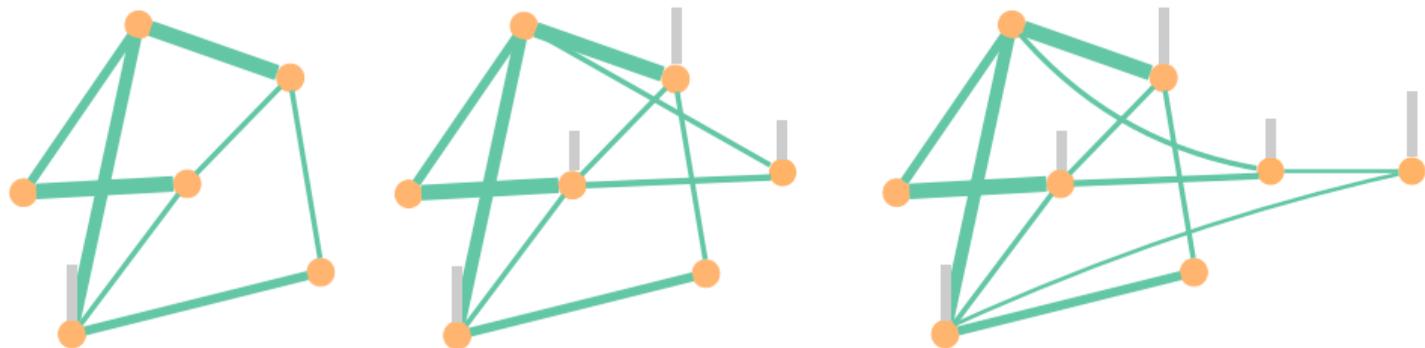
Processing data w.r.t the underlying graph topology for a specific task.

- ▶ **Filtering**: Topology aware filtering out certain variations in the signal [1]
- ▶ **Interpolation**: Filling in missing values at certain nodes from other node values [2]
- ▶ **Classification**: Assign a node to a class based on graph signals [3]
- ▶ **Topology Identification**: Estimate the graph structure (Edges) from graph signals [4]

# Rating prediction in Recommender System

- ▶ **Nodes:** Users in a recommender system with known ratings
- ▶ **Graph** built from rating similarities between the users
- ▶ **Graph signal:** All user ratings for a movie
- ▶ **Task:** Predict unobserved ratings (Interpolation) [5], predicting associations between users and items (topology identification) [6]

# Expanding graphs



- ▶ Example: New users joining a recommender system
- ▶ Received attention from network science via well-known growth models [7]
- ▶ In GSP, majority of works focus on graphs (static and dynamic) with fixed number of nodes [8, 9]
- ▶ Lacking a principled approach from a signal processing POV

# Expanding graphs: Challenges

- ▶ **Dependence on connectivity**

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- ▶ No Batch type data
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- ▶ No Batch type data
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## ▶ Non-stationarity

- ▶ New nodes may represent different entities with different distribution of data
- ▶ Signal processing algorithms to adapt to the preferences of different users with different tastes

## Overview of this talk

- ▶ Task aware GSP with filters under uncertainty
- ▶ Online graph filter design
- ▶ Online topology identification

## Commonly used notation

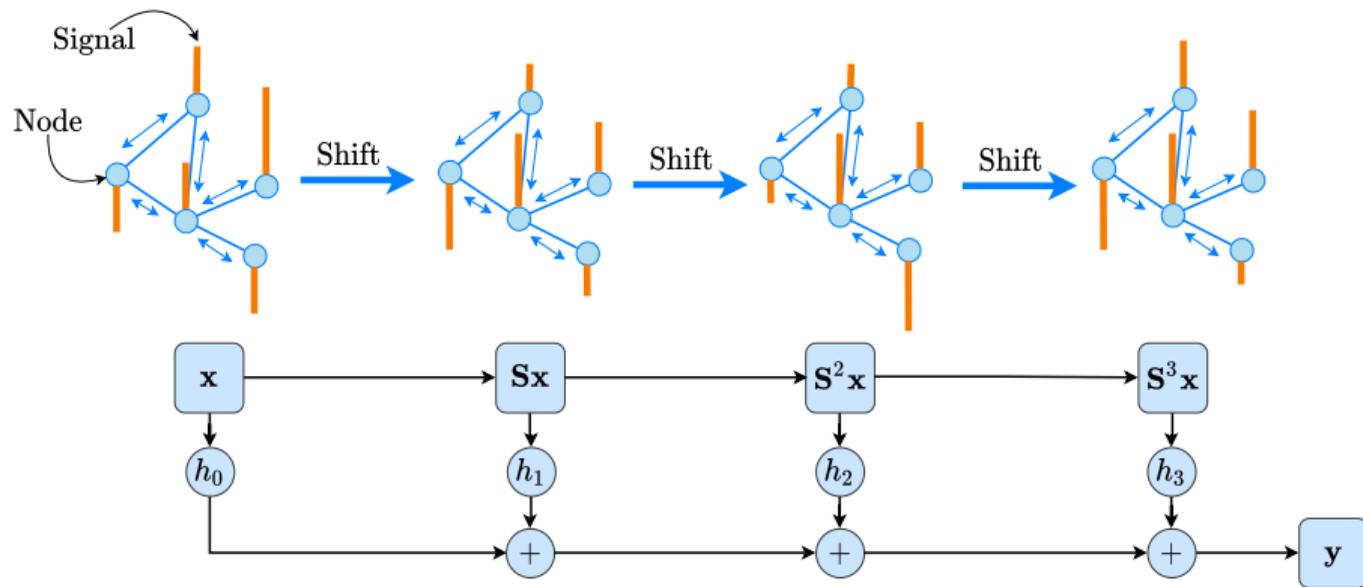
- ▶  $\mathcal{G} = \{\mathcal{V}, \mathcal{E}\}$ : Graph with node set  $\mathcal{V}$  and edge set  $\mathcal{E}$
- ▶  $\mathbf{S} \in \mathbb{R}^{N \times N}$ : Shift operator of an  $N$  node graph with  $S_{ij} \neq 0$  if an edge exists between node  $i$  and  $j$ ;  $S_{ij} = 0$  otherwise
- ▶  $\mathbf{x} \in \mathbb{R}^{N \times 1}$ : Graph signal
- ▶  $\mathbf{A}$ : Adjacency matrix,  $\mathbf{L}$ : Graph Laplacian matrix
- ▶ Graphs are undirected without self-loops, unless specified otherwise

# Task aware GSP with filters under uncertainty

## Graph filters

- ▶ Flexible, parametric, and localized operator for processing signals on graphs.
- ▶  $\mathbf{S}\mathbf{x}$ : Shifts  $\mathbf{x}$ . each node weighs signals from immediate neighbours
- ▶  $\mathbf{S}^k\mathbf{x}_k$  shifts signal  $k$  times over the graph and accumulates information at each node up to its  $k$ -hop neighborhood
- ▶ Combine shifts to get output  $\mathbf{y} = \mathbf{H}(\mathbf{S})\mathbf{x} = \sum_{k=0}^K h_k \mathbf{S}^k \mathbf{x}$
- ▶  $h_k$  weighs the  $k$ th hop, filtering combines them.
- ▶ Used in a variety of applications for graphs of fixed size [10, 1]

# Graph filters: Illustration



## Stochastic attachment

- ▶ Let  $\mathcal{G} = \{\mathcal{V}, \mathcal{E}\}$  with  $N$  nodes  $\{v_1, \dots, v_N\}$  with  $\mathbf{A} \in \mathbb{R}^{N \times N}$  as adjacency matrix
- ▶  $v_+$  incoming node forms graph  $\mathcal{G}_+ = \{\mathcal{V} \cup v_+, \mathcal{E}_+\}$
- ▶ However, we do not know how  $v_+$  will connect
- ▶ Let  $\mathbf{a}_+ \in \mathbb{R}^N$  be a **random** vector containing attachment pattern of  $v_+$

▶

$$[\mathbf{a}_+]_i = \begin{cases} w_i & \text{with probability } p_i \\ 0 & \text{with probability } (1 - p_i) \end{cases} \quad (1)$$

- ▶  $v_+$  attaches to  $v_i$  with probability  $p_i$  with edge weight  $w_i$

## Modeling unknown connectivity

- ▶  $\mathbf{w}$ : vector of edge weights  $\mathbf{p}$ : vector of probabilities characterise the attachment behaviour of  $v_+$
- ▶ The updated adjacency and Laplacian matrices are

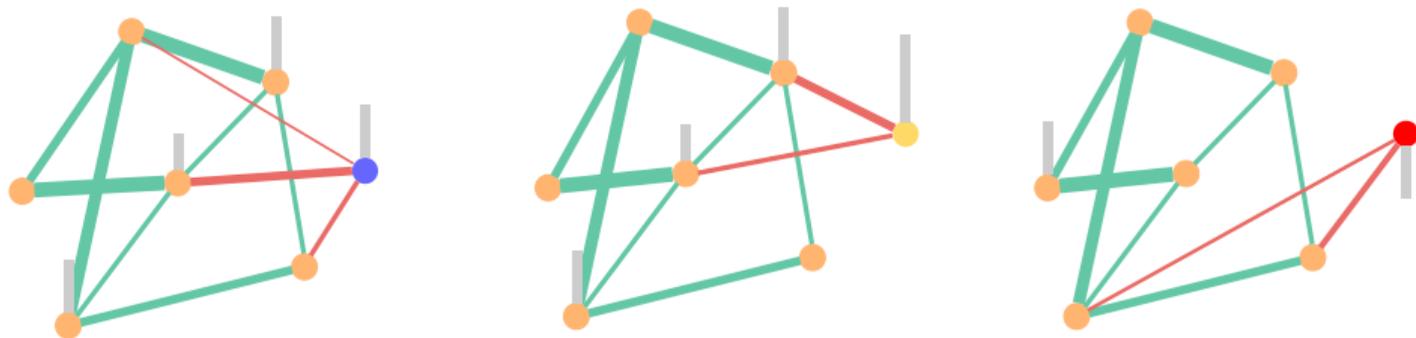
$$\mathbf{A}_+ = \begin{bmatrix} \mathbf{A} & \mathbf{a}_+ \\ \mathbf{a}_+^\top & 0 \end{bmatrix}, \quad \mathbf{L}_+ = \begin{bmatrix} \mathbf{L} + \text{diag}(\mathbf{a}_+) & -\mathbf{a}_+ \\ -\mathbf{a}_+^\top & \mathbf{a}_+^\top \mathbf{1} \end{bmatrix} \quad (2)$$

- ▶ Statistics of  $\mathbf{a}_+$ :  $\mathbb{E}[\mathbf{a}_+] = \mathbf{w} \circ \mathbf{p}$ ,  $\text{cov}(\mathbf{a}_+) = \mathbf{\Sigma}_+ = \text{diag}(\mathbf{w}^{\circ 2} \circ \mathbf{p} \circ (\mathbf{1} - \mathbf{p}))$
- ▶ What is a good  $\mathbf{w}$ ,  $\mathbf{p}$ ? Our answer: It depends on the task!
- ▶ **Target:** Find  $\mathbf{w}$  and  $\mathbf{p}$  which learns attachment behaviour of new nodes

## Processing data with this attachment model

- ▶ Let  $\mathbf{x} = [x_1, \dots, x_N]^\top$  be the existing graph signal on  $\mathcal{G}$
- ▶ We want to predict  $x_+$  at  $v_+$
- ▶ For this we use a graph filter  $\mathbf{h} \in \mathbb{R}^{K+1}$  of order  $K$
- ▶ **Goal:** Learn  $\mathbf{w}$ ,  $\mathbf{p}$  for predicting  $x_+$
- ▶ Done via **minimizing a task-aware loss**

## Key Idea



**Key Idea:** Learning from how other new users have already interacted with the network with their data

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Learn empirically from a batch of new nodes, each with its own attachment pattern  $\mathbf{a}_+$  and signal  $x_+$

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$$\begin{aligned} & \min_{\mathbf{p}, \mathbf{w}} \mathbb{E}[f_{\mathcal{T}}(\mathbf{p}, \mathbf{w}, \mathbf{a}_{t_+}, \mathbf{x}, x_+)] + g_{\mathcal{T}}(\mathbf{p}, \mathbf{b}_{t_+}) + h_{\mathcal{T}}(\mathbf{w}, \mathbf{a}_{t_+}) \\ & \text{subject to } \mathbf{p} \in \mathcal{P}, \mathbf{w} \in \mathcal{W} \end{aligned} \tag{3}$$

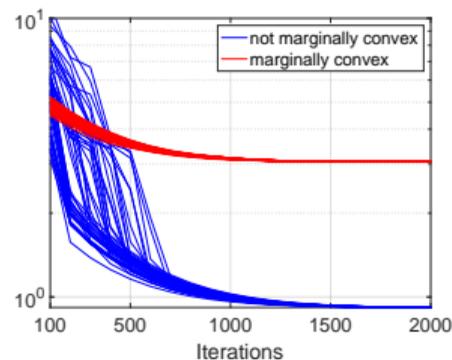
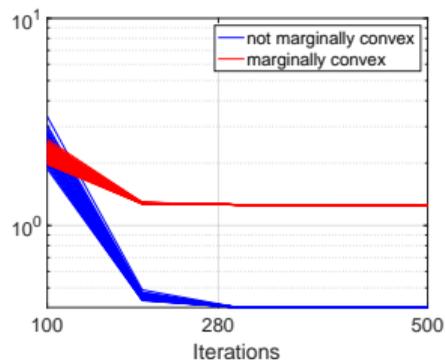
- ▶  $f_{\mathcal{T}}(\mathbf{p}, \mathbf{w}, \mathbf{a}_{t_+}, \mathbf{x}, x_+)$ : Task-aware loss
- ▶  $g_{\mathcal{T}}(\mathbf{p}, \mathbf{b}_{t_+})$ : Priors on the attachment probabilities
- ▶  $h_{\mathcal{T}}(\mathbf{w}, \mathbf{a}_{t_+})$ : Priors on the weights
- ▶ Nonconvex problem, learnt by alternating projected gradient descent
- ▶ Analysis of convergence and perturbation behaviour in [11].

## Experimental Setup

We compare with the following baselines:

- ▶ *Uniformly-at-random*: Heuristic,  $\mathbf{p} = \frac{1}{N} \mathbf{1}$
- ▶ *Degree-biased preferential attachment*, Heuristic,  $\mathbf{p} = \frac{\mathbf{d}}{\mathbf{1}^\top \mathbf{d}}$
- ▶ *Data-based attachment*: Learnt empirically from the  $\mathbf{a}_+$ s during training
- ▶ **Erdos Renyi** and **Barabasi Albert** graphs for synthetic data
- ▶ **Movielens 100K** for real world data
- ▶ All hyperparameters found via cross validation

# Synthetic Results



MSE Rule	Erdős-Rényi graph			Barabasi-Albert graph		
	Prop.	Pref.	Rand.	Prop.	Pref.	Rand.
Mean Error	<b>0.37</b>	0.64	0.73	<b>0.84</b>	1.72	1.35
Std Dev.	<b>0.04</b>	0.04	0.04	<b>0.11</b>	0.11	0.11

- ▶ Outperforms heuristical attachment models
- ▶ Typically,  $\ell_2$  regularizers on  $\mathbf{p}$  and  $\mathbf{w}$  work better
- ▶ We also found that training both  $\mathbf{p}$  and  $\mathbf{w}$  is more beneficial

## Rating Prediction on Movielens 100K data

- ▶ Existing 35 nearest neighbor graph of  $N = 50$  users for each movie
- ▶ Trained on individual movie with varying degrees of ratings (personalized)
- ▶ Trained on all movies as well

	Proposed	Attachment Only	Random	Preferential	Mean Prediction
Item 1	<b>0.494</b>	0.537(+8.7)	0.5417(+9.7)	0.527(+6.7)	0.669(+35.4)
Item 48	<b>0.492</b>	0.611(+24.2)	0.53(+7.7)	0.62(+26)	0.55(+11.8)
Item 459	0.462	0.49(+6)	0.52(+12.5)	<b>0.40(+12.5)</b>	1.07(+131)
Item 550	<b>0.512</b>	0.678(+32.4)	0.66(+29)	0.692(+35.2)	0.643(+25.6)
Item 57	<b>0.049</b>	0.057(+16.3)	0.41(+736)	0.20(+308)	0.32(+553)
Item 877	<b>0.99</b>	1.04(+5)	1.07(+8)	1.05(+6)	1.01(+1.72)
All Items	<b>0.799</b>	0.802(+0.38)	0.821(+2.75)	0.820(+2.63)	0.832(+4.1)

- ▶ Proposed approach does much better in personalized cases
- ▶ Differences evened out for all items

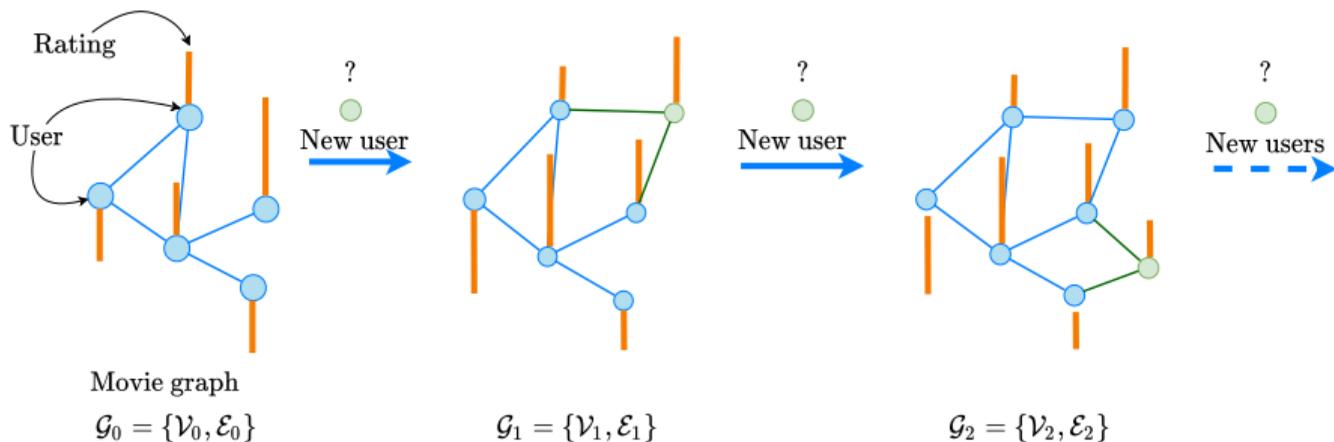
# Overview

- ▶ Learning task-aware [stochastic attachment model](#)
- ▶ We can design graph filters under the same scenarios. More details in [12]
- ▶ Some results using graph convolutional neural networks<sup>1</sup>
- ▶ Also possible to learn the attachment model and filters jointly
- ▶ However, all these works consider one incoming node added with replacement for training

# Online graph filter design

# Sequentially expanding graphs

- ▶ Graphs with **growing** number of nodes
- ▶ **Delay-sensitive** applications
- ▶ **Time-varying** nature of data at incoming node



# Scenario

## Challenges

- ▶ **Streaming** nature of the growing graph and data over it
- ▶ Lack of **connectivity** of the incoming nodes (i.e., cold start in recommendation)

## Targets

- ▶ How to **adapt** the graph filter to the change in topology?
- ▶ How to design the filter when the connectivity is not known and the graph is growing?

## Proposed Solution

- ▶ Train graph filters **online**, i.e., update with each incoming node
- ▶ Use **stochastic attachment** when node information is **not** known and update filters online
- ▶ **Adapt** the stochastic attachment pattern to predict the attachment over time
- ▶ Obtain **performance bounds** w.r.t **known** attachment patterns

## Problem Formulation: Deterministic attachment

- ▶ Starting graph  $\mathcal{G}_0 = \{\mathcal{V}_0, \mathcal{E}_0\}$ :  $N_0$  nodes,  $M_0$  edges, adj. matrix  $\mathbf{A}_0$ .
- ▶  $v_1, \dots, v_T$  be  $T$  **sequentially** incoming nodes, node  $v_t$  attaches to graph  $\mathcal{G}_{t-1}$
- ▶ Vector  $\mathbf{a}_t = [a_1, \dots, a_{N_{t-1}}]^\top \in \mathbb{R}^{N_{t-1}}$  represents **directed** connectivity of  $v_t$  at time  $t$
- ▶ The **expanded** adjacency matrix at time  $t$   $\mathbf{A}_t \in \mathbb{R}^{N_t \times N_t}$  equals

$$\mathbf{A}_t = \begin{bmatrix} \mathbf{A}_{t-1} & \mathbf{0} \\ \mathbf{a}_t^\top & 0 \end{bmatrix}$$

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- ▶ Node  $v_t$  attaches to  $v_i \in \mathcal{V}_{t-1}$  obeying Prob. vector  $\mathbf{p}_t \in \mathbb{R}^{N_{t-1}}$  and weights  $\mathbf{w}_t \in \mathbb{R}^{N_{t-1}}$

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- ▶ Time-varying statistics of  $\mathbf{a}_t$ :  $\mathbb{E}[\mathbf{a}_t] = \mathbf{p}_t \circ \mathbf{w}_t$  ;  $\Sigma_t = \text{diag}(\mathbf{w}_t^{\circ 2} \circ \mathbf{p}_t \circ (\mathbf{1} - \mathbf{p}_t))$

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- ▶ **Parameter** of interest: an order  $K$  graph filter  $\mathbf{h} = [h_0, \dots, h_K]^\top$
- ▶ **Output** at new node  $[\tilde{\mathbf{y}}_t]_{N_t} := \hat{x}_t = \mathbf{a}_t^\top \sum_{k=1}^K h_k \mathbf{A}_{t-1}^{k-1} \tilde{\mathbf{x}}_t = \mathbf{a}_t^\top \mathbf{A}_{x,t-1} \mathbf{h}$

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- ▶  $\mathbf{a}_t$  revealed in the stochastic setting

## Deterministic online filtering

► **Loss function**  $l_t(\mathbf{h}, x_t) = \frac{1}{2}(\mathbf{a}_t^\top \mathbf{A}_{x,t-1} \mathbf{h} - x_t)^2 + \mu \|\mathbf{h}\|_2^2$  with  $\mu > 0$ .

► **Update:** Projected online gradient descent [13]

$$\mathbf{h}(t) = \Pi_{\mathcal{H}}(\mathbf{h}(t-1) - \eta \nabla_{\mathbf{h}} l_t(\mathbf{h}, x_t)|_{\mathbf{h}(t-1)})$$

where  $\Pi_{\mathcal{H}}(\cdot)$  denotes projection on  $\mathcal{H}$ .

► Computational complexity of order  $\mathcal{O}(K(M_t + M_{\max}))$ ,  $M_{\max}$ : maximum edges formed by  $v_t$

## Stochastic online filtering

- ▶ **Predefined**  $\mathbf{p}_t$  and  $\mathbf{w}_t$  based on **stochastic** attachment rule and  $\mathbf{w}_t$  for all  $t$
- ▶ **Loss function**  $l_t(\mathbf{h}, x_t) = \mathbb{E} \left[ \frac{1}{2} (\mathbf{a}_t^\top \mathbf{A}_{x,t-1} \mathbf{h} - x_t)^2 \right] + \mu \|\mathbf{h}\|_2^2$  with  $\mu > 0$ .
- ▶ Computational complexity at time  $t$  of order  $\mathcal{O}(K(M_t + N_t))$
- ▶ Potential **drawback**: Reliance on one type of attachment rule

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- ▶ Computational complexity at time  $t$  of order  $\mathcal{O}(K(M_0 + N_t) + N_t(M))$

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**Stochastic regret**

$$\begin{aligned} \frac{1}{T} R_{s,T}(\mathbf{h}^*) &\leq \frac{1}{T} \left( \sum_{t=1}^T w_h^2 Y^2 (\|\mathbf{p}_t\|_2^2 + M_{max}) + 2Rw_h Y \sqrt{\|\mathbf{p}_t\|_2^2 + M_{max}} + w_h^2 Y^2 \bar{\sigma}_t^2 \right. \\ &\quad \left. + L_d \|\mathbf{h}^s(t-1) - \mathbf{h}^d(t-1)\| \right) + \frac{\|\mathbf{h}^*\|_2^2}{2\eta} + \frac{\eta}{2} L_d^2 T \end{aligned} \quad (4)$$

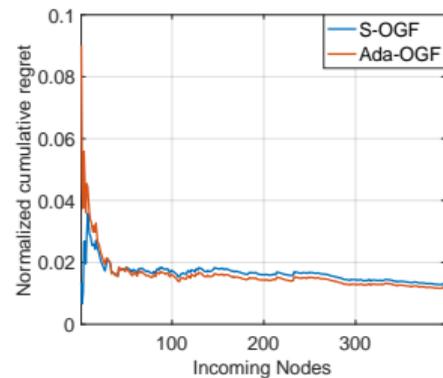
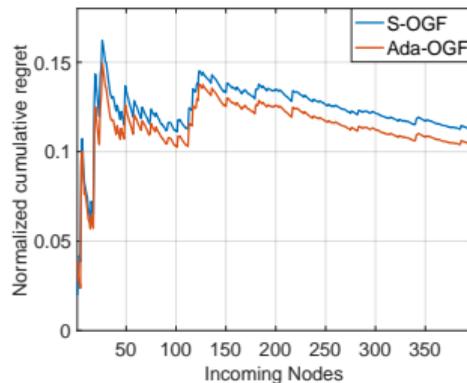
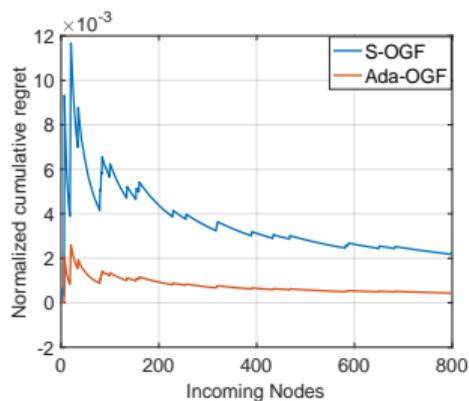
Stochastic regret depends on **choice** of attachment rule

# Results

Compare with (1) Batch filter, (2) pre-trained filter, (3) Online kernel-based methods OKL and OMHKL, (4) Prediction Correction-based Online filtering (PC-OGF)

Method	Synthetic Data						Real Data			
	Filter		WMean		Kernel		Movielens100K		COVID	
	NRMSE	Sdev	NRMSE	Sdev	NRMSE	Sdev	NRMSE	Sdev	NRMSE	Sdev
D-OGF (ours)	<b>0.038</b>	0.04	<b>0.02</b>	0.02	<b>0.28</b>	0.05	<b>0.26</b>	0.01	0.21	0.02
S-OGF (ours)	0.26	0.04	0.3	0.06	0.36	0.11	0.28	0.007	0.31	0.02
Ada-OGF (ours)	0.26	0.04	0.33	0.07	0.48	0.21	0.28	0.007	0.26	0.007
PC-OGF (ours)	0.22	0.04	0.26	0.04	0.32	0.06	0.29	0.01	0.26	0.003
Batch	0.05	0.03	0.08	0.04	1.12	0.26	6.7	0.1	0.17	0.03
pre-trained	0.13	0.07	0.10	0.05	0.59	0.36	0.84	0.02	2.5	0.9
OKL	0.24	0.03	0.27	0.05	0.30	0.06	0.27	0.01	0.25	0.02
OMHKL	0.25	0.04	0.4	0.05	0.5	0.2	0.27	0.01	0.25	0.02

# Results



Normalized cumulative regret for stochastic online filtering on synthetic data

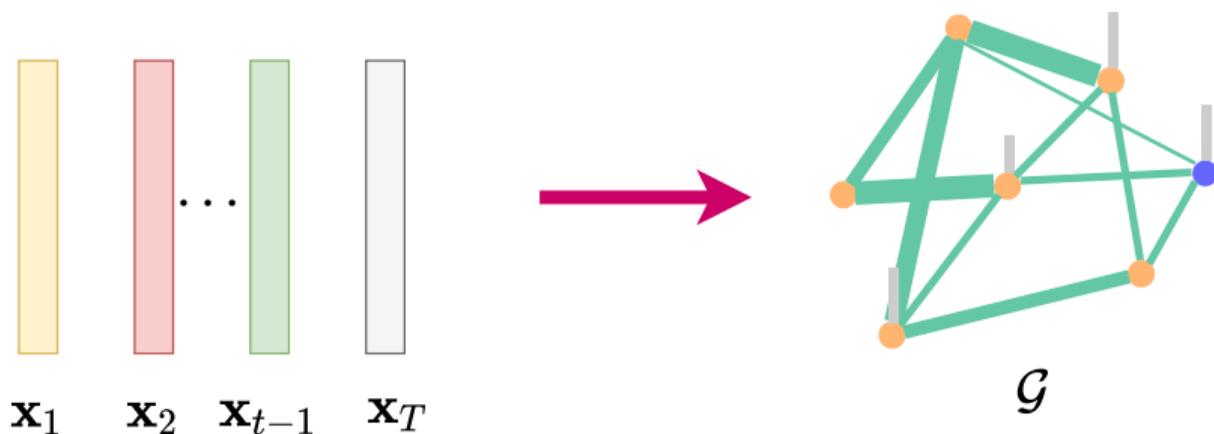
## Overview

- ▶ We proposed **online filtering** over graphs that **grow sequentially** over time. More details in [14]
- ▶ Extension to growing simplicial complexes in [15]
- ▶ Provide **regret analysis** in terms of attachment behaviour of incoming nodes
- ▶ Numerical results indicate online filters perform **collectively better** than kernel methods which do not utilize the data, pre-trained filters, and even a batch filter.

# Online topology identification

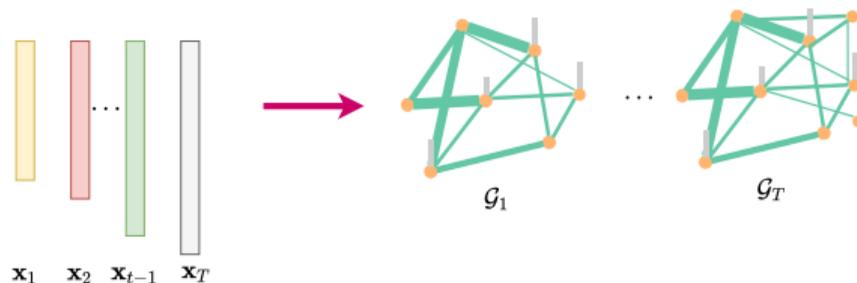
# Graph Topology Identification

- ▶ Graph topology is often **unknown** or **unavailable**
- ▶ **Topology identification** concerns learning the topology associated with observed data [4]
- ▶ Typically uses prior information linking the graph with the topology, e.g., Gaussianity [16], smoothness [17], stationarity [18]



# Contribution

- ▶ Existing works focus on estimating graphs (static or dynamic) of fixed size [19, 20, 21]
- ▶ Instead, we focus on cases where the underlying graph **grows** steadily in size over time
- ▶ Examples: New companies joining financial networks [22]
- ▶ **Target** Learn the growing topology



# Fundamentals of graph learning

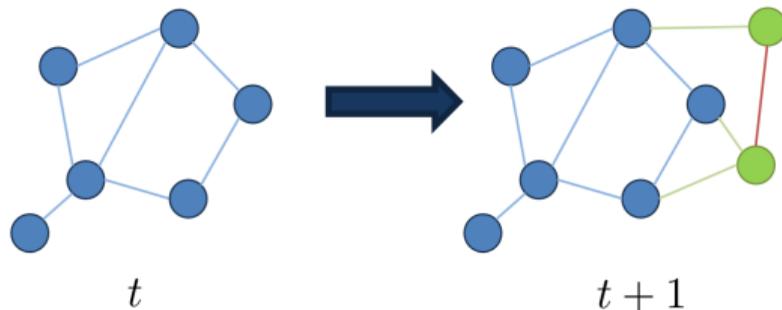
- ▶  $\mathbf{X} \in \mathbb{R}^{N \times T}$ : Signals collected over  $T$  time instances
- ▶  $\mathcal{G}$  involved via the graph-shift operator  $\mathbf{S} \in \mathbb{R}^{N \times N}$  (e.g.  $\mathbf{A}$ ,  $\mathbf{L}$ )
- ▶ Estimate  $\mathbf{S}$  from observed signals  $\mathbf{X} \in \mathbb{R}^{N \times T}$  solving

$$\min_{\mathbf{S} \in \mathcal{S}} \mathcal{L}(\mathbf{S}, \hat{\mathbf{C}}) + \lambda \|\mathbf{S}\|_1 \quad (5)$$

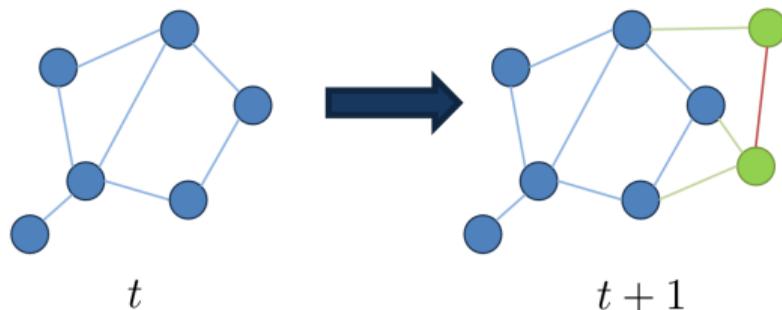
- ▶ Loss  $\mathcal{L}$  relates  $\mathbf{S}$  and sample covariance  $\hat{\mathbf{C}} = \frac{1}{T} \mathbf{X} \mathbf{X}^\top$
- ▶  $\ell_1$  norm promotes **sparsity**

## Expanding graphs

- ▶ In the expanding graph setting new nodes may arrive every time instant  $t$
- ▶ The size of the graph increases, i.e.,  $|\mathcal{V}_t| = N_t \leq |\mathcal{V}_{t+1}| = N_t + 1$



## Expanding graphs



- ▶ Sequential arrival of nodes results in the following block structure

$$\mathbf{S}_{t+1} = \begin{bmatrix} [\mathbf{S}_{t+1}]_{\mathcal{V}_t} & [\mathbf{S}_{t+1}]_{\mathcal{V}_t, \mathcal{I}_{t+1}} \\ [\mathbf{S}_{t+1}]_{\mathcal{I}_{t+1}, \mathcal{V}_t} & [\mathbf{S}_{t+1}]_{\mathcal{I}_{t+1}} \end{bmatrix}, \quad \mathbf{x}_{t+1} = \begin{bmatrix} [\mathbf{x}_{t+1}]_{\mathcal{V}_t} \\ [\mathbf{x}_{t+1}]_{\mathcal{I}_t} \end{bmatrix}$$

- ▶ Where  $\mathcal{I}_t$  denoting the indexes of incoming nodes at time  $t$

## Batch Solution

- ▶ One option is to learn the new topology  $\mathbf{S}_t^*$  every time a new node and its data appears
- ▶ We calculate the sample covariance  $\hat{\mathbf{C}}_t$  and solve

$$\mathbf{S}_t^* = \underset{\mathbf{S} \in \mathcal{S}_{N_t}}{\operatorname{argmin}} \mathcal{L}(\mathbf{S}, \hat{\mathbf{C}}_t) + \alpha d([\mathbf{S}]_{\mathcal{V}_{t-1}}, \mathbf{S}_{t-1}^*) + \lambda \|\mathbf{S}\|_1 \quad (6)$$

- ▶ **Second term** accounts for smooth variation between old nodes
- ▶ Provide high-quality estimates  $\mathbf{S}_t^*$
- ▶ **Excessive computational cost**, not fit for delay-sensitive applications

## Online Algorithm

- ▶ **Step 1:** At time  $t$ ,  $\mathbf{x}_t \in \mathbb{R}^{N_t}$  is available
- ▶ Update the covariance matrix as

$$\hat{\mathbf{C}}_t = \mathbf{M}_1 \circ \hat{\mathbf{C}}_{t-1}^{(N_t)} + \mathbf{M}_2 \circ \mathbf{x}_t \mathbf{x}_t^\top \quad (7)$$

- ▶ Mask  $\mathbf{M}_1$  scales importance of past observations,  $\mathbf{M}_2$  that of the latest

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- ▶ **Step 1:** At time  $t$ ,  $\mathbf{x}_t \in \mathbb{R}^{N_t}$  is available
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$$\hat{\mathbf{C}}_t = \mathbf{M}_1 \circ \hat{\mathbf{C}}_{t-1}^{(N_t)} + \mathbf{M}_2 \circ \mathbf{x}_t \mathbf{x}_t^\top \quad (7)$$

- ▶ Mask  $\mathbf{M}_1$  scales importance of past observations,  $\mathbf{M}_2$  that of the latest
- ▶ **Step 2:** Loss function at time  $t$  given by

$$f_t(\mathbf{S}) = \mathcal{L}(\mathbf{S}, \hat{\mathbf{C}}_t) + \alpha d([\mathbf{S}]_{\mathcal{V}_{t-1}}, \hat{\mathbf{S}}_{t-1}) + \|\mathbf{S}\|_1 \quad (8)$$

- ▶ Proximal gradient step:  $\check{\mathbf{S}}_t = \Pi_{\mathcal{S}_{N_t}} \left( T_{\eta\lambda} \left( \hat{\mathbf{S}}_{t-1}^{(N_t)} - \eta \nabla f(\hat{\mathbf{S}}_{t-1}^{(N_t)}) \right) \right)$
- ▶ Projection on to constraint set of  $N_t \times N_t$  shift operators

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- ▶ Projection on to constraint set of  $N_t \times N_t$  shift operators
- ▶ **Step 3:** update estimate GSO as  $\hat{\mathbf{S}}_t = h\check{\mathbf{S}}_t + (1-h)\hat{\mathbf{S}}_{t-1}^{(N_t)}$

## The Gaussian case

- ▶ Assume signals are drawn from Gaussian distribution  $\mathbf{x}_t \sim \mathcal{N}(\mathbf{0}, \mathbf{S}_t^{-1})$
- ▶ GSO estimated maximizing the regularized log-likelihood [16]

$$\begin{aligned}\nabla f_t(\mathbf{S}) &= \hat{\mathbf{C}}_t - (\mathbf{S} + \epsilon \mathbf{I})^{-1} + \alpha \nabla d([\mathbf{S}]_{\mathcal{V}_{t-1}}, \hat{\mathbf{S}}_{t-1}) \\ \Pi_{\mathcal{S}_{N_t}}(\mathbf{S}) &= \mathbf{V} \min \left\{ \max \{ \boldsymbol{\Lambda}, 0 \}, \sigma^{1/2} \right\} \mathbf{V}^\top\end{aligned}$$

- ▶ Gradient from log-likelihood and projection to [PSD matrices set](#)
- ▶ Computational complexity of  $\mathcal{O}(N_t^3)$  with over-the-shelf methods

# Regret

- ▶ We want to know how accurately the online approach can track the growing topology
- ▶ **Cumulative regret** measures error made over a sequence

$$\sum_{t=1}^T \|\hat{\mathbf{S}}_t - \mathbf{S}_t^*\|_F \quad (9)$$

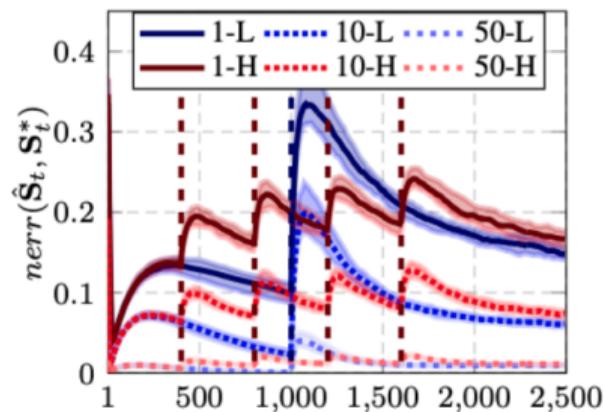
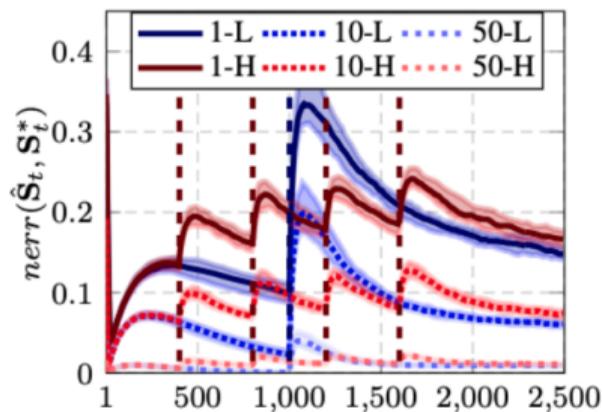
- ▶ With step size  $\eta \leq \epsilon^2$ , dynamic cumulative regret is upper bounded by

$$\sum_{t=1}^T \|\hat{\mathbf{S}}_t - \mathbf{S}_t^*\|_F \leq K_1 + K_2 \sum_{t=2}^T \|\mathbf{S}_t^* - \mathbf{S}_{t-1}^{*(N_t)}\|_F \quad (10)$$

- ▶ Bounded by how much the **optimal topology changes**.

## Numerical evaluation

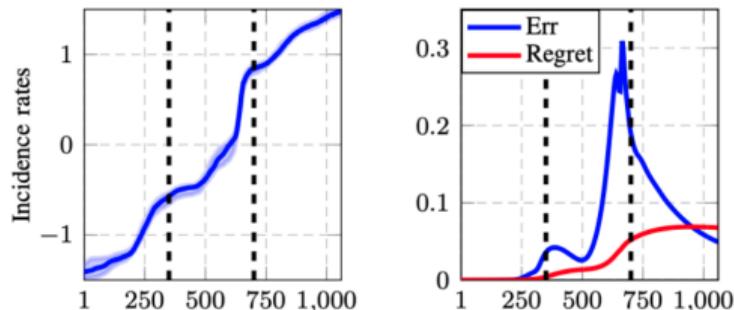
- ▶ ER graphs growing from 100 to 120 nodes with different frequencies
- ▶ Low-frequency setting: 20 new nodes arrive simultaneously
- ▶ High-frequency setting: nodes arrive in 4 groups of 5 nodes



- ▶ Recovers from disruptions in both settings, insufficient recovery time  $\implies$  error accumulation

# Numerical Evaluation

- ▶ COVID-19 dataset with incidence rates reported by various U.S. states and territories.
- ▶ Start with 46 nodes and reports from additional states are available at  $t = \{312, 652\}$ .



- ▶ Error rapidly increases after  $t = 350$  coinciding with a rise in incident rates.
- ▶ Our algorithm adapts to the new topology and the error decreases.

## Overview

- ▶ An online graph learning method tailored to expanding graphs
- ▶ Define efficient node-dependent covariance updates
- ▶ Propose an algorithm based on PPG descent to learn from streaming data
- ▶ Bounded dynamic regret

# Challenges and further possibilities

## Overview

- ▶ A SP-based principled framework for expanding graphs
- ▶ Stochastic model-based attachments for unknown connectivity
- ▶ Online approaches for SP and Topology identification with some theoretical analysis
- ▶ Relatively well compared to known topology

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- ▶ A SP-based principled framework for expanding graphs
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- ▶ Relatively well compared to known topology

## Challenges and further possibilities

- ▶ Modeling data on expanding graphs a challenge
- ▶ More refined stochastic attachment models
- ▶ Potential for using physics-driven models involving the spectrum
- ▶ Extension to expanding higher order networks possible

END

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